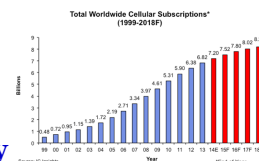


# Acknowledgement

- Slides derived from class material posted by Dr. A. Goldsmith
  - [www.stanford.edu/class/ee359/lectures.html](http://www.stanford.edu/class/ee359/lectures.html)
- See also: A. Goldsmith, *Wireless Communications*, Cambridge Press

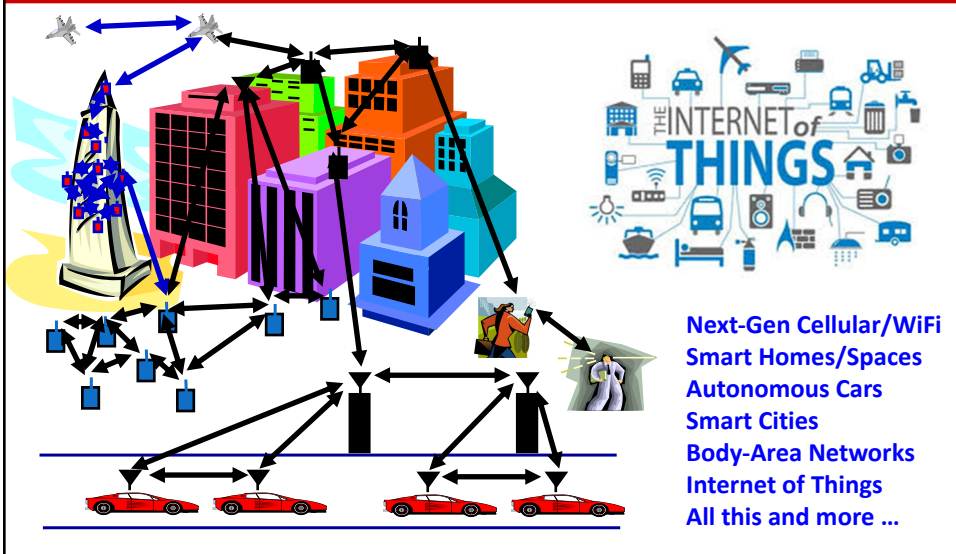
# Wireless History

- Ancient Systems: Smoke Signals, Carrier Pigeons, ...
- Radio invented in the 1880s by Marconi
- Many sophisticated military radio systems were developed during and after WW2
- Exponential growth in cellular use since 1988: approx. 8B worldwide users today
  - Ignited the wireless revolution
  - Voice, data, and multimedia ubiquitous
  - Use in 3<sup>rd</sup> world countries growing rapidly
- Wifi also enjoying tremendous success and growth
- Bluetooth pervasive, satellites also widespread



# Future Wireless Networks

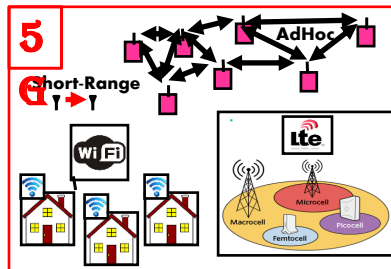
*Ubiquitous Communication Among People and Devices*



## Challenges

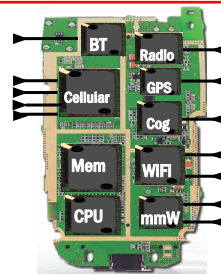
### • Network/Radio Challenges

- Gbps data rates with “no” errors
- Energy efficiency
- Scarce/bifurcated spectrum
- Reliability and coverage
- Heterogeneous networks
- Seamless internetwork handoff

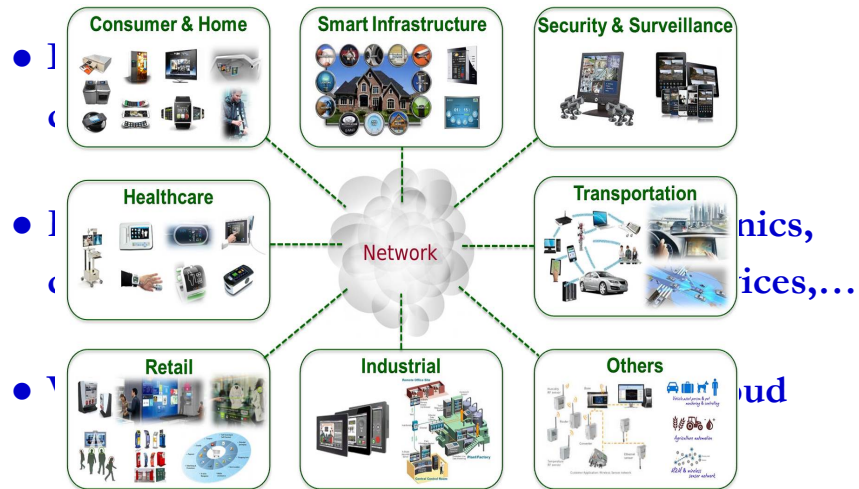


### • Device/SoC Challenges

- Performance
- Complexity
- Size, Power, Cost
- High frequencies/mmWave
- Multiple Antennas
- Multiradio Integration
- Coexistence



## What is the Internet of Things:



Different requirements than smartphones: **low rates/energy consumption**

## Are we at the Shannon limit of the Physical Layer?

### We are at the Shannon Limit

- “The wireless industry has reached the theoretical limit of how fast networks can go” *K. Fitcher, Connected Planet*
- “We’re 99% of the way” to the “barrier known as Shannon’s limit,” *D. Warren, GSM Association Sr. Dir. of Tech.*

### Shannon was wrong, there is no limit

- “There is no theoretical maximum to the amount of data that can be carried by a radio channel” *M. Gass, 802.11 Wireless Networks: The Definitive Guide*
- “Effectively unlimited” capacity possible via *personal cells (pcells)*. *S. Perlman, Artemis.*

## What would Shannon say?



### We don't know the Shannon capacity of most wireless channels

- Time-varying channels.
- Channels with interference or relays.
- Cellular systems
- Ad-hoc and sensor networks
- Channels with delay/energy/\$\$\$ constraints.

*Shannon theory provides design insights and system performance upper bounds*

## Current/Next-Gen Wireless Systems

### ● Current:

- 4G Cellular Systems (LTE-Advanced)
- 4G Wireless LANs/WiFi (802.11ac)
- mmWave massive MIMO systems
- Satellite Systems
- Bluetooth
- Zigbee
- WiGig

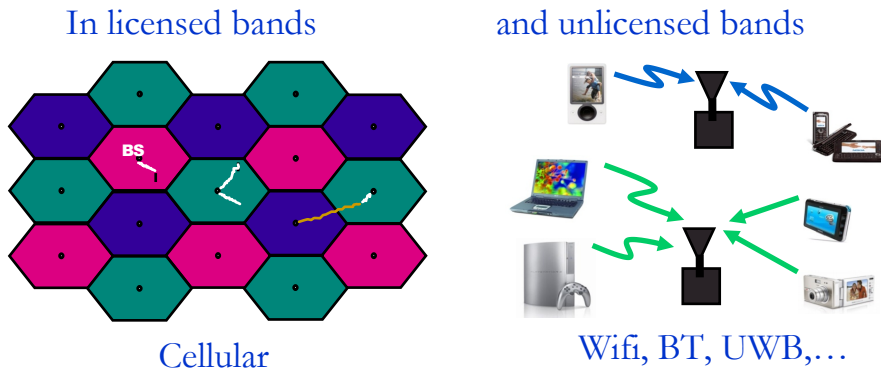
### ● Emerging

- 5G Cellular and WiFi Systems
- Ad/hoc and Cognitive Radio Networks
- Energy-Harvesting Systems
- Chemical/Molecular

**Much room  
For innovation**

# Spectral Reuse

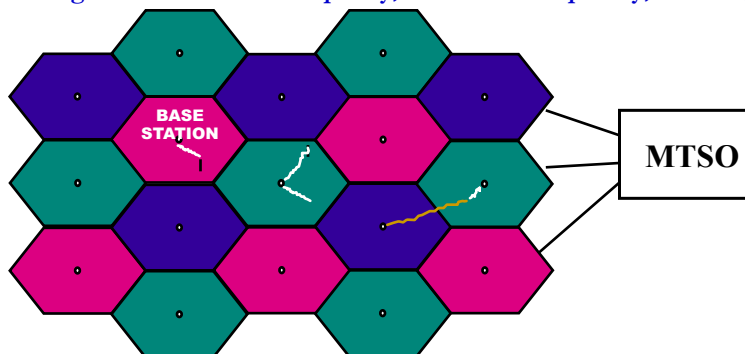
Due to its scarcity, spectrum is *reused*



Reuse introduces interference

## Cellular Systems: Reuse channels to maximize capacity

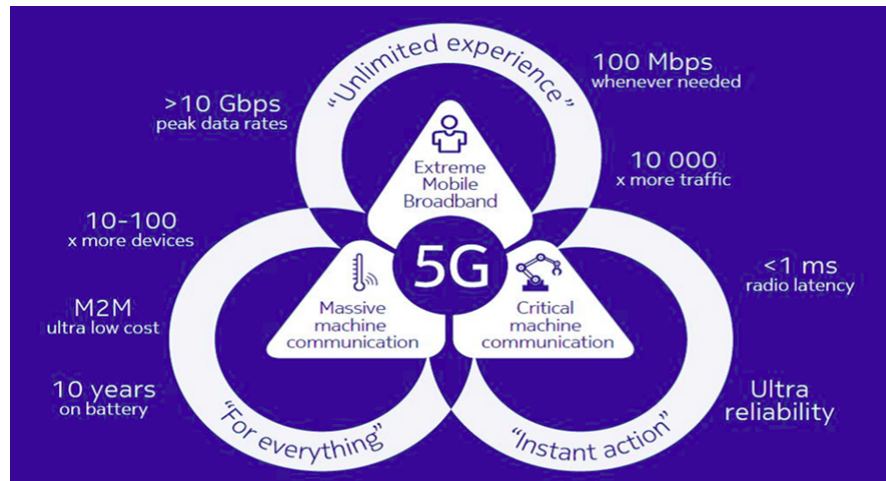
- Geographic region divided into cells
- Freq./timeslots/codes/space reused in different cells (reuse 1 common).
- Interference between cells using same channel: interference mitigation key
- Base stations/MTSOs coordinate handoff and control functions
- Shrinking cell size increases capacity, as well as complexity, handoff, ...



## 4G/LTE Cellular

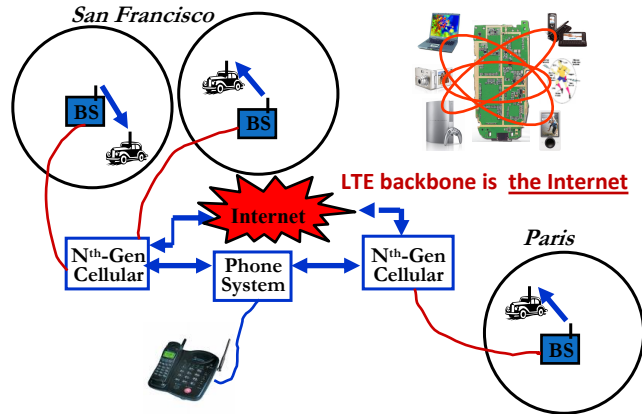
- Much higher data rates than 3G (50-100 Mbps)
  - 3G systems has 384 Kbps peak rates
- Greater spectral efficiency (bits/s/Hz)
  - More bandwidth, adaptive OFDM-MIMO, reduced interference
- Flexible use of up to 100 MHz of spectrum
  - 10-20 MHz spectrum allocation common
- Low packet latency (<5ms).
- Reduced cost-per-bit (not clear to customers)
- **All IP network**

## 5G Upgrades from 4G



# Future Cellular Phones

*Burden for this performance is on the backbone network*



**Much better performance and reliability than today**  
 - Gbps rates, low latency, 99% coverage, energy efficiency

# Wifi Networks

*Multimedia Everywhere, Without Wires*



- Streaming video
- Gbps data rates
- High reliability
- Coverage inside and out



Wireless HDTV and Gaming

## Wireless LAN Standards

- **802.11b (Old – 1990s)**
  - Standard for 2.4GHz ISM band (80 MHz)
  - Direct sequence spread spectrum (DSSS)
  - Speeds of 11 Mbps, approx. 500 ft range
- **802.11a/g (Middle Age– mid-late 1990s)**
  - Standard for 5GHz band (300 MHz)/also 2.4GHz
  - OFDM in 20 MHz with adaptive rate/codes
  - Speeds of 54 Mbps, approx. 100-200 ft range
- **802.11n/ac/ax (current/next gen)**
  - Standard in 2.4 GHz and 5 GHz band
  - Adaptive OFDM /MIMO in 20/40/80/160 MHz
  - Antennas: 2-4, up to 8
  - Speeds up to 1 Gbps (10 Gbps for ax), approx. 200 ft range
  - Other advances in packetization, antenna use, multiuser MIMO

Many  
WLAN  
cards  
have  
(a/b/g/n)

## Satellite Systems



- Cover very large areas
- Different orbit heights
  - GEOs (39000 Km) versus LEOs (2000 Km)
- Optimized for one-way transmission
  - Radio (XM, Sirius) and movie (SatTV, DVB/S) broadcasts
  - Most two-way systems went bankrupt
- Global Positioning System (GPS) ubiquitous
  - Satellite signals used to pinpoint location
  - Popular in cell phones, PDAs, and navigation devices



# Bluetooth



- Cable replacement RF technology (low cost)
- Short range (10m, extendable to 100m)
- 2.4 GHz band (crowded)
- 1 Data (700 Kbps) and 3 voice channels, up to 3 Mbps
- Widely supported by telecommunications, PC, and consumer electronics companies
- Few applications beyond cable replacement

# IEEE 802.15.4/ZigBee Radios



- Low-rate low-power low-cost secure radio
  - Complementary to WiFi and Bluetooth
- Frequency bands: 784, 868, 915 MHz, 2.4 GHz
- Data rates: 20Kbps, 40Kbps, 250 Kbps
- Range: 10-100m line-of-sight
- Support for large mesh networking or star clusters
- Support for low latency devices
- CSMA-CA channel access
- Applications: light switches, electricity meters, traffic management, and other low-power sensors.

## Spectrum Regulation

- Spectrum a scarce public resource, hence allocated
- Spectral allocation in US controlled by FCC (commercial) or OSM (defense)
- FCC auctions spectral blocks for set applications.
- Some spectrum set aside for universal use
- Worldwide spectrum controlled by ITU-R
- Regulation is a necessary evil.

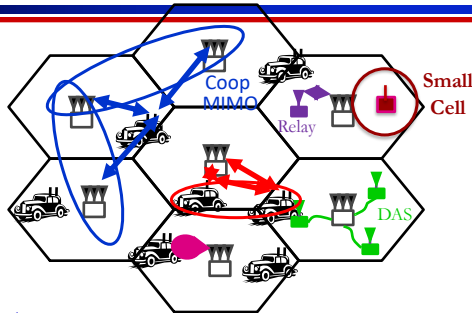
Innovations in regulation being considered worldwide in multiple cognitive radio paradigms

Advanced Topics Lecture

## Emerging Systems

- New cellular system architectures
- mmWave/massive MIMO communications
- Software-defined network architectures
- Ad hoc/mesh wireless networks
- Cognitive radio networks
- Wireless sensor networks
- Energy-constrained radios
- Distributed control networks
- Chemical Communications
- Applications of Communications in Health, Bio-medicine, and Neuroscience

# Rethinking “Cells” in Cellular

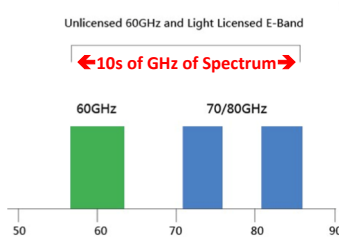


*How should cellular systems be designed for*

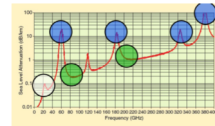
- Capacity
- Coverage
- Energy efficiency
- Low latency

- **Traditional cellular design “interference-limited”**
  - MIMO/multiuser detection can remove interference
  - Cooperating BSs form a MIMO array: what is a cell?
  - Relays change cell shape and boundaries
  - Distributed antennas move BS towards cell boundary
  - Small cells create a cell within a cell
  - Mobile cooperation via relays, virtual MIMO, network coding.

# mmWave Massive MIMO

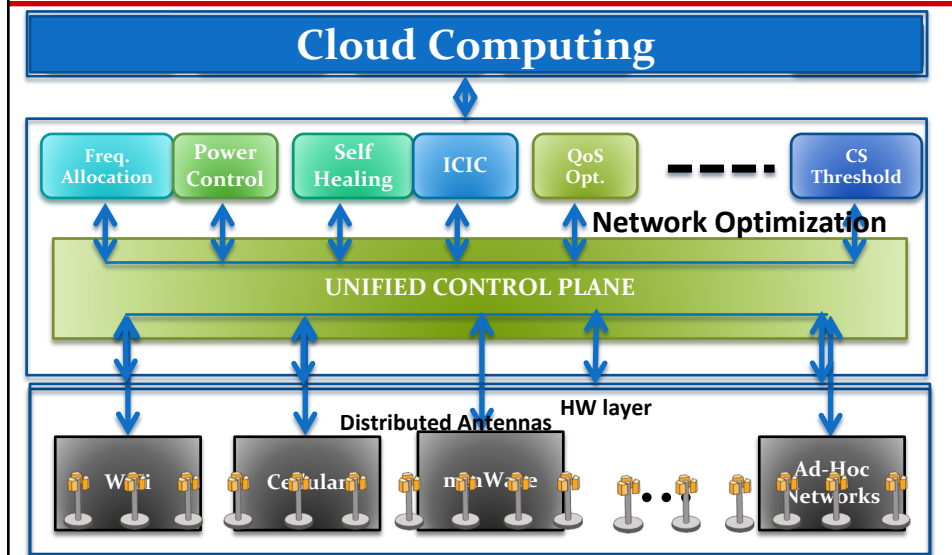


Dozens of devices

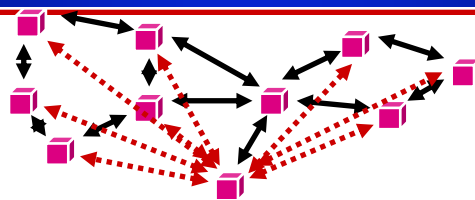


- mmWaves have large non-monotonic path loss
  - Channel model poorly understood
- For asymptotically large arrays with channel state information, no attenuation, fading, interference or noise
- mmWave antennas are small: perfect for massive MIMO
- Bottlenecks: channel estimation and system complexity
- Non-coherent design holds significant promise

## Software-Defined Network Architectures

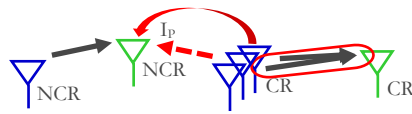


## Ad-Hoc Networks

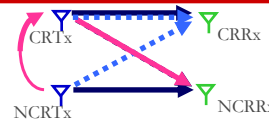


- Peer-to-peer communications
  - No backbone infrastructure or centralized control
- Routing can be multihop.
- Topology is dynamic.
- Fully connected with different link SINRs
- Open questions
  - Fundamental capacity region
  - Resource allocation (power, rate, spectrum, etc.)
  - Routing

# Cognitive Radios



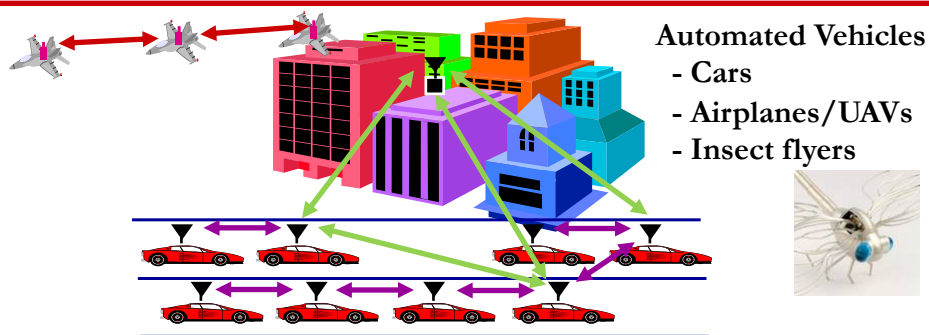
MIMO Cognitive Underlay



Cognitive Overlay

- **Cognitive radios support new users in existing crowded spectrum without degrading licensed users**
  - Utilize advanced communication and DSP techniques
  - Coupled with novel spectrum allocation policies
- **Multiple paradigms**
  - (MIMO) Underlay (interference below a threshold)
  - Interweave finds/uses unused time/freq/space slots
  - Overlay (overhears/relays primary message while cancelling interference it causes to cognitive receiver)

# Distributed Control over Wireless



Automated Vehicles

- Cars
- Airplanes/UAVs
- Insect flyers



## Interdisciplinary design approach

- Control requires **fast, accurate, and reliable** feedback.
- Wireless networks introduce **delay and loss**
- Need reliable networks and **robust controllers**
- Mostly open problems : *Many design challenges*