

## Introduction

- ▶ The **Discrete Fourier Transform (DFT)** is a work horse of Digital Signal Processing.
- ▶ Its primary uses include:
  - ▶ Measuring the spectrum of a signal from samples
  - ▶ Fast algorithms for convolution or correlation
- ▶ The DFT is computed from a block of  $N$  samples  $x[0], \dots, x[N - 1]$ .
- ▶ It computes the DTFT at  $N$  evenly spaced, discrete frequencies:

$$X[k] = X(e^{j2\pi \cdot k / N \cdot n}) \quad \text{for } k = 0, \dots, N - 1$$

- ▶ Fast algorithms (**Fast Fourier Transform (FFT)**) exist to compute the DFT.

## Definitions

- ▶ **(Forward) Discrete Fourier transform:** for a block of  $N$  samples  $x[n]$ , the DFT  $X[k]$  is given by

$$X[k] = \sum_{n=0}^{N-1} x[n] \cdot \exp(-j2\pi \cdot k/N \cdot n) \quad \text{for } k = 0, \dots, N-1$$

- ▶ **Inverse Discrete Fourier transform:** a block of  $N$  samples  $x[n]$ , is obtained from the DFT  $X[k]$  by

$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] \cdot \exp(j2\pi \cdot k/N \cdot n) \quad \text{for } n = 0, \dots, N-1$$

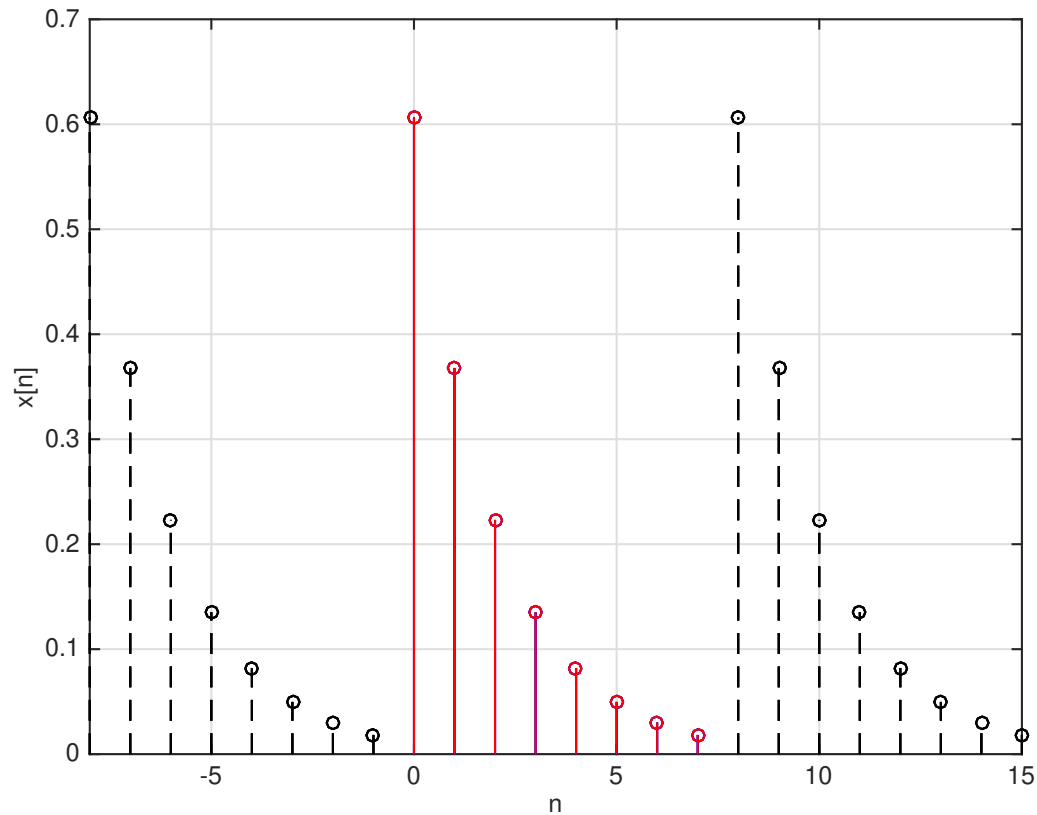
## Observations

- ▶ The DFT is *discrete* in **both** time and frequency.
  - ▶ In contrast, the DTFT is discrete in time but continuous in frequency.
- ▶ The signal  $x[n]$  is implicitly assumed to repeat periodically with period  $N$ .

$$\begin{aligned}x[n + N] &= \frac{1}{N} \sum_{k=0}^{N-1} X[k] \cdot \exp(j2\pi \cdot k / N \cdot (n + N)) \\ &= \frac{1}{N} \sum_{k=0}^{N-1} X[k] \cdot \exp(j2\pi \cdot k / N \cdot n) \cdot \exp(j2\pi \cdot k) = x[n]\end{aligned}$$

- ▶ This observation has ramifications for the delay and convolution properties of the DFT.

# Implicit Periodicity



The signal with DFT  $X[k]$  is implicitly periodic; the period equals the block length  $N$ .

## Example

- The DFT<sup>1</sup> of the length  $N = 4$  signal  $\{1, 1, 0, 0\}$ :

$$\begin{aligned} X[0] &= 1e^{-j0} + 1e^{-j0} + 0e^{-j0} + 0e^{-j0} \\ &= 1 + 1 + 0 + 0 = 2 \end{aligned}$$

$$\begin{aligned} X[1] &= 1e^{-j0} + 1e^{-j2\pi/4} + 0e^{-j4\pi/4} + 0e^{-j6\pi/4} \\ &= 1 + (-j) + 0 + 0 = \sqrt{2}e^{-j\pi/4} \end{aligned}$$

$$\begin{aligned} X[2] &= 1e^{-j0} + 1e^{-j4\pi/4} + 0e^{-j8\pi/4} + 0e^{-j12\pi/4} \\ &= 1 + (-1) + 0 + 0 = 0 \end{aligned}$$

$$\begin{aligned} X[3] &= 1e^{-j0} + 1e^{-j6\pi/4} + 0e^{-j12\pi/4} + 0e^{-j18\pi/4} \\ &= 1 + (j) + 0 + 0 = \sqrt{2}e^{j\pi/4} \end{aligned}$$

Thus,  $X[k] = \{2, \sqrt{2}e^{-j\pi/4}, 0, \sqrt{2}e^{j\pi/4}\}$

<sup>1</sup>Exponentials are  $e^{-j2kn\pi/N}$

## Fast Transform (FFT)

- ▶ The main practical benefit of the DFT stems from the fact that a computationally efficient algorithm exists.
- ▶ A naive (brute-force) implementation of the DFT requires  $N^2$  complex multiplications and additions.
  - ▶  $N$  outputs must be computed
  - ▶ Each requires  $N$  multiplications and additions
- ▶ The Fast Fourier Transform algorithm (FFT) reduces the number of complex multiplications and additions to  $N \cdot \log_2(N)$ .
  - ▶ It recursively splits the DFT of length  $N$  into 2 DFTs of length  $N/2$  (divide-and-conquer)
  - ▶ Until length-2 DFTs can be computed trivially.
- ▶ A naive DFT of length  $N = 1024$  requires approximately  $10^6$  multiplications and additions; the FFT requires only approximately  $10^4$ .

## DFT of a Shifted Impulse

- ▶ The finite, length  $N$  duration of the signal block and the associated, implicit assumption that  $x[n]$  is periodic with period  $N$  has some unexpected consequences.
- ▶ We showed that the DTFT of a shifted impulse is

$$\delta[n - n_d] \xleftrightarrow{\text{DTFT}} e^{-j2\pi f_d n_d}$$

- ▶ **DFT with shift  $n_d < N$ :** assume  $N = 8$  and  $n_d = 3$

$$X[k] = e^{-j2\pi k / N n_d} = e^{-j3\pi / 4k}$$

- ▶ **DFT with shift  $n_d \geq N$ :** assume  $N = 8$  and  $n_d = 11$

$$X[k] = e^{-j2\pi k / N n_d} = e^{-j11\pi / 4k} = e^{-j3\pi / 4k} \cdot e^{-j2\pi} = e^{-j3\pi / 4k}$$

- ▶ Delays induce phase shifts proportional to  $n_d \bmod N$ :

$$X[k] = e^{-j2\pi k / N n_d} = e^{-j2\pi k / N (n_d \bmod N)}$$

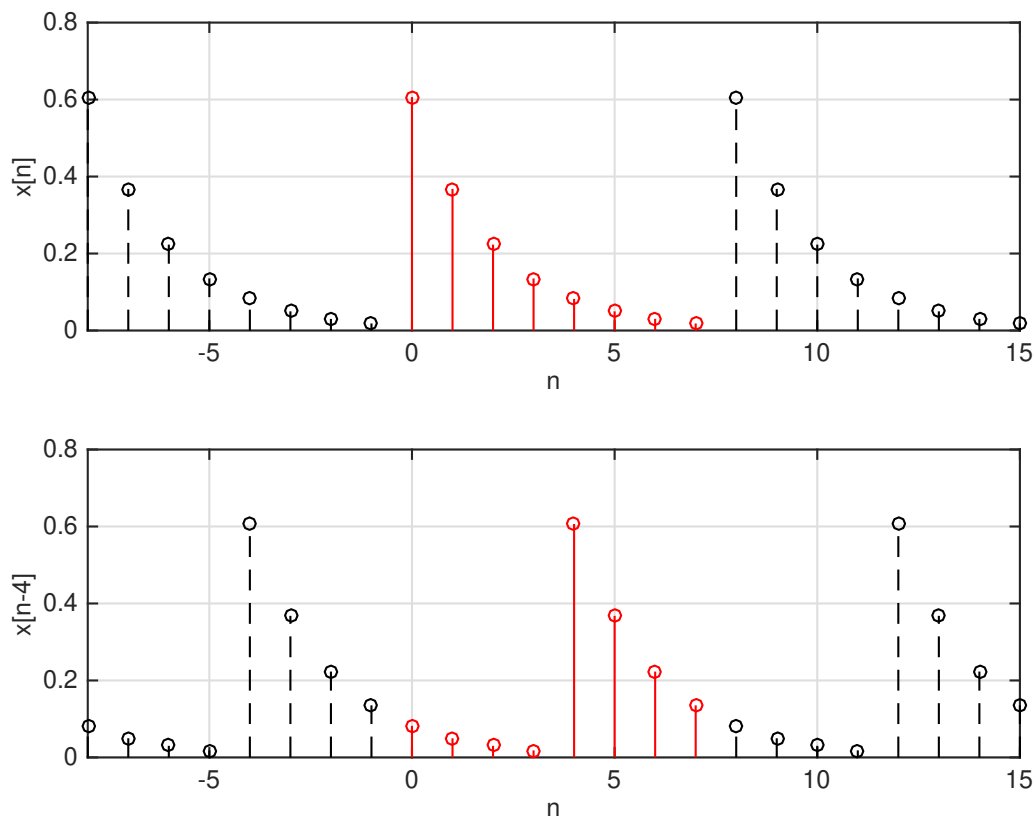
## Delay Property

- ▶ The same phenomenon affects the delay property.
  - ▶ When the implicitly periodic signal is delayed, the block of  $N$  samples is filled with periodic samples.
  - ▶ For example, when the signal  $x[n] = \{1, 2, 3, 4\}$  is shifted by  $n_d = 2$  positions it becomes  $x[(n - n_d) \bmod N] = \{3, 4, 1, 2\}$ .
  - ▶ This is referred to as **circular** shifting.
- ▶ For the DFT, the delay property is therefore

$$x[(n - n_d) \bmod N] \xleftrightarrow{\text{DFT}} X[k] \cdot e^{-j2\pi k / N n_d}$$



# Implicit Periodicity



Shifting the implicitly periodic signal induces a circular shift over the block of  $N$  samples.

## Convolution Property

- ▶ Similarly, the convolution property for the DFT is different from that for the DTFT or z-Transform.
- ▶ A modified form of convolution, called **circular convolution** has a product-form transform.
  - ▶ Let  $x[n]$  and  $h[n]$  be length- $N$  signals with DFT  $X[k]$  and  $H[k]$ , respectively.
  - ▶ Then, the (circular) convolution property is

$$\sum_{m=0}^{N-1} h[m]x[(n-m) \bmod N] \xleftrightarrow{\text{DFT}} X[k] \cdot H[k]$$

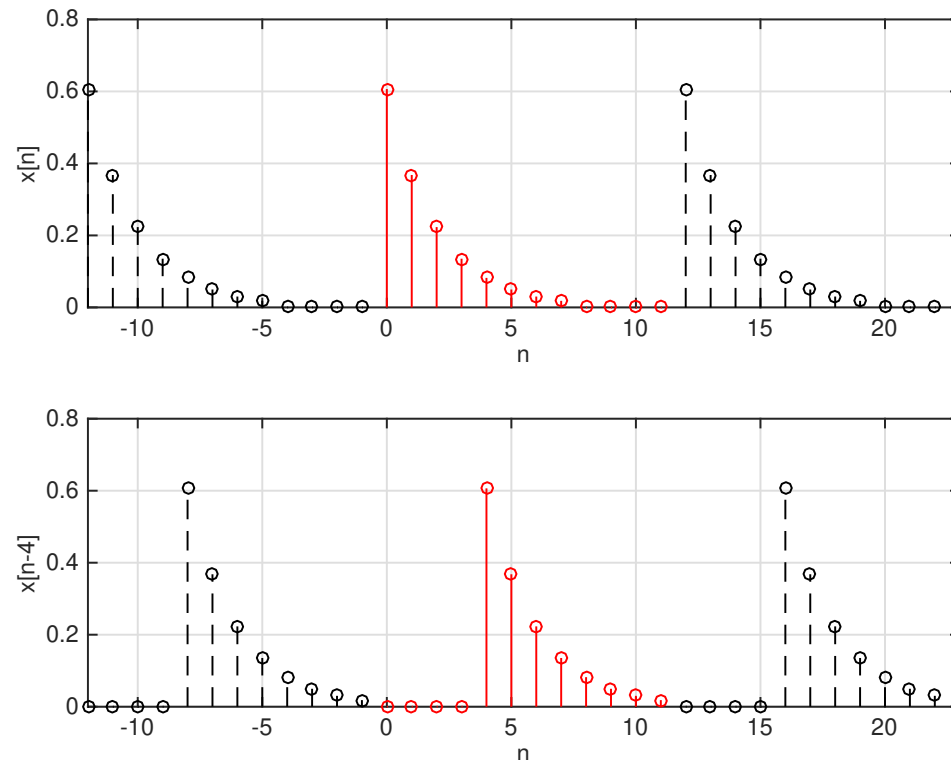
- ▶ Note that circular convolution is very different from normal convolution.
- ▶ **Question:** How can the (circular) convolution property be used for fast convolution?

## Zero-Padding

- ▶ Turning circular convolution into regular convolution is straightforward:
  - ▶ The signals  $x[n]$  and  $h[n]$  to be convolved must be extended by appending zeros such that
    - ▶ They have the same length  $N$ , and
    - ▶ if  $x[n]$  has length  $N_x$  and  $h[n]$  has length  $N_h$ , then  $N \geq N_x + N_h - 1$ .
  - ▶ This is called zero-padding.
- ▶ **Example:** Let  $x[n] = \{1, 2, 3, 4\}$  and  $h[n] = \{3, 2, 1\}$ , then the zero-padded signals are

$$\tilde{x}[n] = \{1, 2, 3, 4, 0, 0\} \quad \tilde{x}[n] = \{3, 2, 1, 0, 0, 0\}$$

# Implicit Periodicity



With zero-padding, the shifting of the implicitly periodic signal introduces only zero samples in the block of  $N$  samples.

## Convolution with FFTs

- ▶ Fast convolution based on FFTs of zero-padded signals can be implemented as follows:

```
% signals  
x = [1, 2, 3];  
h = [1, 1];  
  
% zero-padding to length 4  
xp = [x, 0];  
hp = [h, 0, 0];  
  
% transforms  
Xp = fft(xp);  
Hp = fft(hp);  
  
% multiply and inverse transform  
y = ifft(Xp.*Hp)
```