



Experiments

- ▶ Two experiments to illustrate the effects that sampling introduces:
 1. Sampling a chirp signal.
 2. Sampling a rotating phasor.

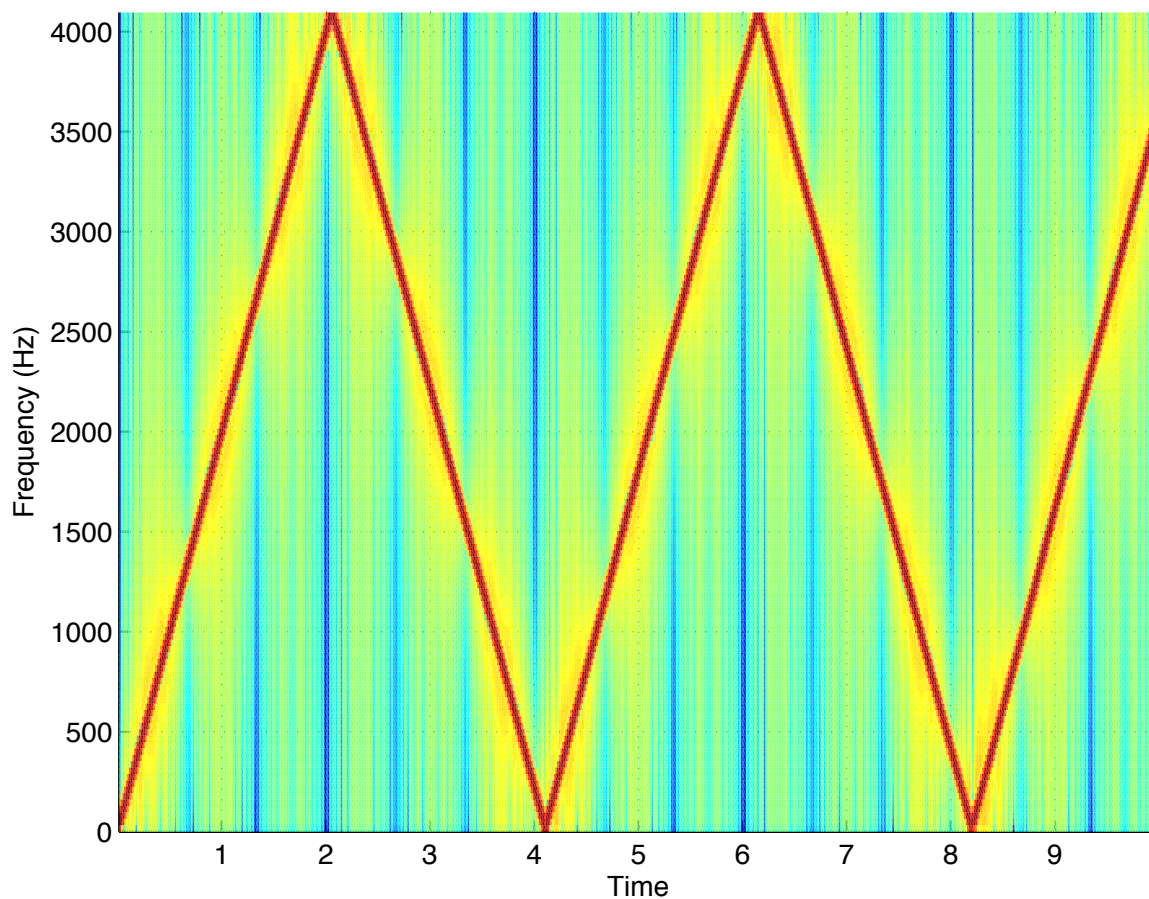


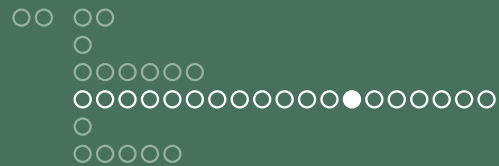
Experiment: Sampling a Chirp Signal

- ▶ **Objective:** Directly observe folding and aliasing by means of a chirp signal.
- ▶ **Experiment Set-up:**
 - ▶ Set sampling rate. Baseline: $f_s = 44.1\text{KHz}$ (oversampled), Comparison: $f_s = 8.192\text{KHz}$ (undersampled)
 - ▶ Generate a (sampled) chirp signal with instantaneous frequency increasing from 0 to 20KHz in 10 seconds.
 - ▶ Evaluate resulting signal by
 - ▶ playing it through the speaker,
 - ▶ plotting the periodogram.
- ▶ **Expected Outcome?**
- ▶ **Expected Outcome:**
 - ▶ Directly observe folding and aliasing in second part of experiment.



Periodogram of undersampled Chirp





```

%% Parameters
fs = 8192; % 44.1KHz for oversampling, 8192 for undersampling

% chitp: 0 to 20KHz in 10 seconds
fstart = 0;
fend = 20e3;
dur = 10;

%% generate signal
tt = 0:1/fs:dur;
psi = 2*pi*(fend-fstart)/(2*dur)*tt.^2; % phase function
xx = cos(psi);

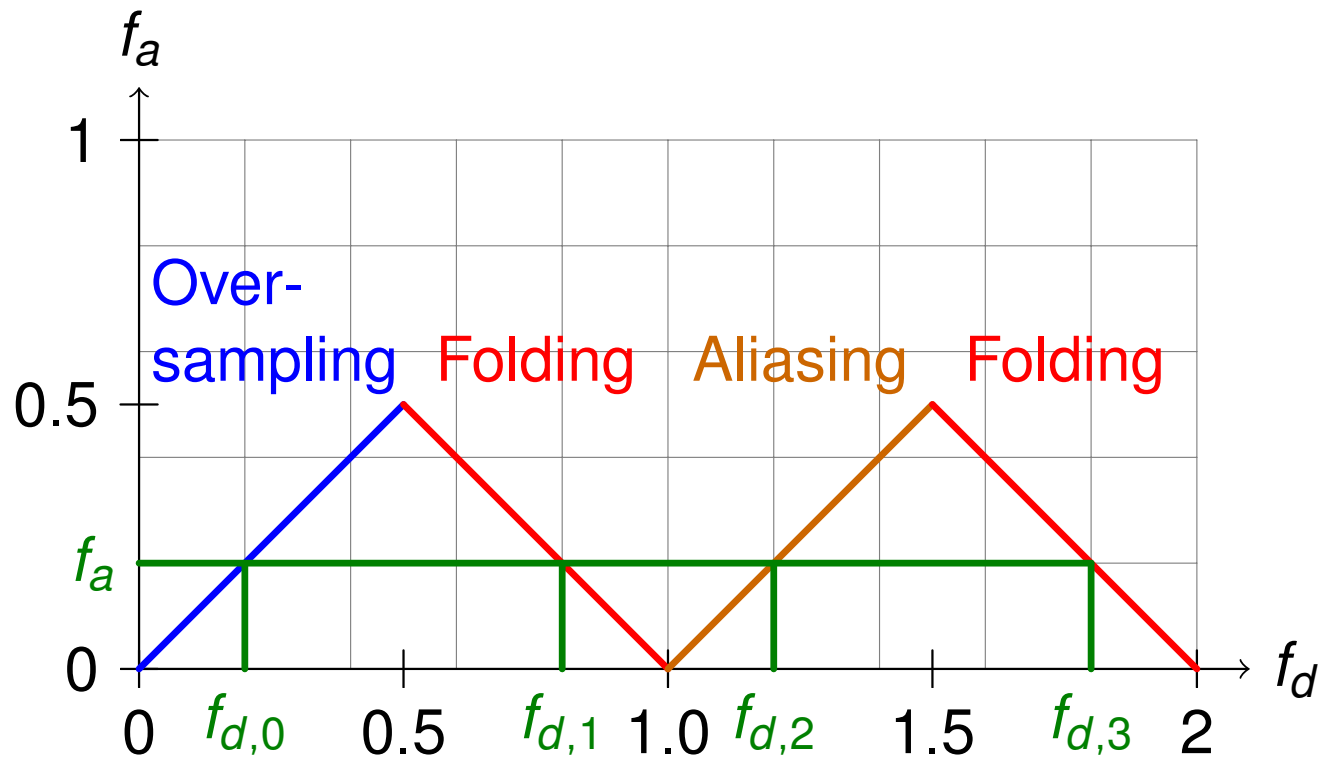
%% spectrogram
spectrogram( xx, 256, 128, 256, fs, 'yaxis' );

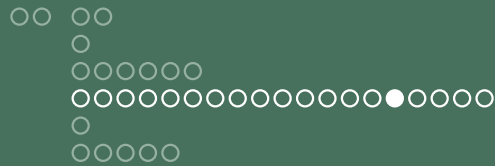
%% play sound
soundsc( xx, fs);

```



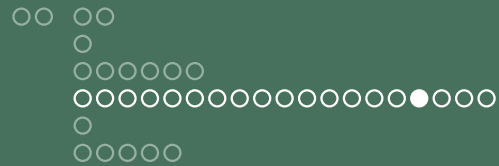
Apparent and Normalized Frequency





Experiment: Sampling a Rotating Phasor

- ▶ **Objective:** Investigate sampling effects when we can distinguish between positive and negative frequencies.
- ▶ **Experiment Set-up:**
 - ▶ Animation: rotating phasor in the complex plane.
 - ▶ Sampling rate describes the number of “snap-shots” per second (strokes).
 - ▶ Frequency the number of times the phasor rotates per second.
 - ▶ positive frequency: counter-clockwise rotation.
 - ▶ negative frequency: clockwise rotation.
- ▶ **Expected Outcome?**
- ▶ **Expected Outcome:**
 - ▶ Folding: leads to reversal of direction.
 - ▶ Aliasing: same direction but apparent frequency is lower than true frequency.



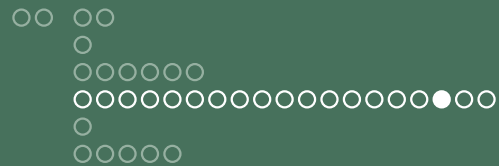
True and Apparent Frequency

$$f_s = 20$$

True Frequency	-0.5	0	0.5	19.5	20	20.5
Apparent Frequency	-0.5	0	0.5	-0.5	0	0.5

- ▶ Note, that instead of folding we observe negative frequencies.
 - ▶ occurs when true frequency equals 9.5 in above example.

Introduction to Sampling

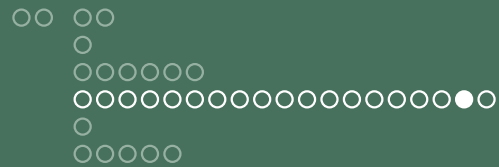


```
%% parameters
fs = 10;      % sampling rate in frames per second
dur = 10;    % signal duration in seconds

ff = 9.5;    % frequency of rotating phasor
phi = 0;    % initial phase of phasor
A = 1;      % amplitude

%% Prepare for plot
TitleString = sprintf('Rotating_Phasor:_f_d_=%5.2f', ff/fs);
figure(1)

% unit circle (plotted for reference)
cc = exp(1j*2*pi*(0:0.01:1));
ccx = A*real(cc);
cci = A*imag(cc);
```

```

%% Animation
for tt = 0:1/fs:dur
    tic; % establish time-reference
    plot(ccx, cci, ':', ...
         [0 A*cos(2*pi*ff*tt+phi)], [0 A*sin(2*pi*ff*tt+phi)], '-ob');
    axis('square')
    axis([-A A -A A]);
    title(TitleString)
    xlabel('Real')
    ylabel('Imag')
    grid on;

    drawnow % force plots to be redrawn

    te = toc;

    % pause until the next sampling instant, if possible
    if ( te < 1/fs)
        pause(1/fs-te)
    end
end
end

```