

## Fourier Series

- ▶ We have shown that a sum of sinusoids with harmonic frequencies is a periodic signal.
- ▶ One can turn this statement around and arrive at a very important result:

*Any periodic signal can be expressed as a sum of sinusoids with harmonic frequencies.*

- ▶ The resulting sum is called the **Fourier Series** of the signal.
- ▶ Put differently, a periodic signal can always be written in the form

$$\begin{aligned}
 x(t) &= A_0 + \sum_{i=1}^N A_i \cos(2\pi i f_0 t + \phi_i) \\
 &= X_0 + \sum_{i=1}^N X_i e^{j2\pi i f_0 t} + X_i^* e^{-j2\pi i f_0 t}
 \end{aligned}$$

with  $X_0 = A_0$  and  $X_i = \frac{A_i}{2} e^{j\phi_i}$ .

# Fourier Series

- ▶ For a periodic signal the complex amplitudes  $X_i$  can be computed using a (relatively) simple formula.
- ▶ Specifically, for a periodic signal  $x(t)$  with fundamental period  $T_0$  the complex amplitudes  $X_i$  are given by:

$$X_i = \frac{1}{T_0} \int_0^{T_0} x(t) \cdot e^{-j2\pi it / T_0} dt.$$

- ▶ Note that the integral above can be evaluated over any interval of length  $T_0$ .

## Example: Square Wave

- ▶ A square wave signal is periodic and between  $t = 0$  and  $t = T_0$  it equals

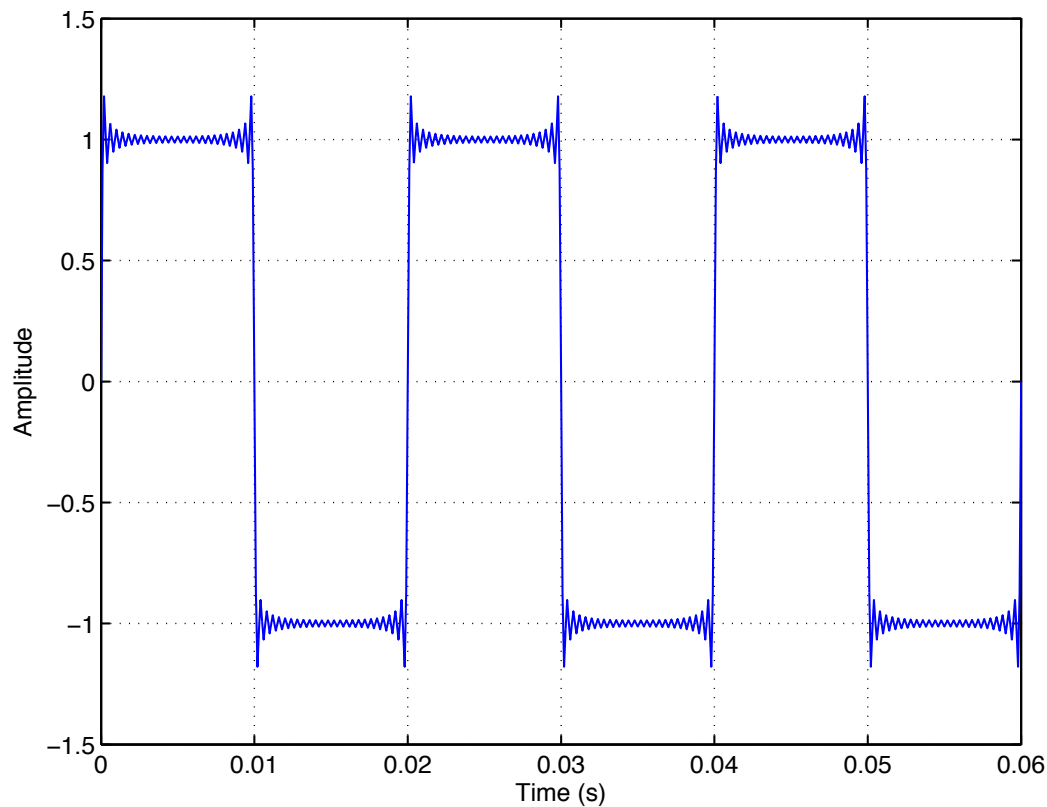
$$x(t) = \begin{cases} 1 & 0 \leq t < \frac{T_0}{2} \\ -1 & \frac{T_0}{2} \leq t < T_0 \end{cases}$$

- ▶ From the Fourier Series expansion it follows that  $x(t)$  can be written as

$$x(t) = \sum_{n=0}^{\infty} \frac{4}{(2n-1)\pi} \cos(2\pi(2n-1)ft - \pi/2)$$

# 25-Term Approximation to Square Wave

$$x(t) = \sum_{n=0}^{25} \frac{4}{(2n - 1)\pi} \cos(2\pi(2n - 1)ft - \pi/2)$$



## Limitations of Sum-of-Sinusoid Signals

- ▶ So far, we have considered only signals that can be written as a sum of sinusoids.

$$x(t) = A_0 + \sum_{i=1}^N A_i \cos(2\pi f_i t + \phi_i).$$

- ▶ For such signals, we are able to compute the spectrum.
- ▶ Note, that signals of this form
  - ▶ are assumed to last forever, i.e., for  $-\infty < t < \infty$ ,
  - ▶ and their spectrum never changes.
- ▶ While such signals are important and useful conceptually, they don't describe real-world signals accurately.
- ▶ Real-world signals
  - ▶ are of finite duration,
  - ▶ their spectrum changes over time.

## Musical Notation

- ▶ Musical notation (“sheet music”) provides a way to represent real-world signals: a piece of music.
- ▶ As you know, sheet music
  - ▶ places notes on a scale to reflect the *frequency* of the tone to be played,
  - ▶ uses differently shaped note symbols to indicate the *duration* of each tone,
  - ▶ provides the order in which notes are to be played.
- ▶ In summary, musical notation captures how the spectrum of the music-signal changes over time.
- ▶ We cannot write signals whose spectrum changes with time as a sum of sinusoids.
  - ▶ A *static* spectrum is insufficient to describe such signals.
- ▶ Alternative: **time-frequency spectrum**

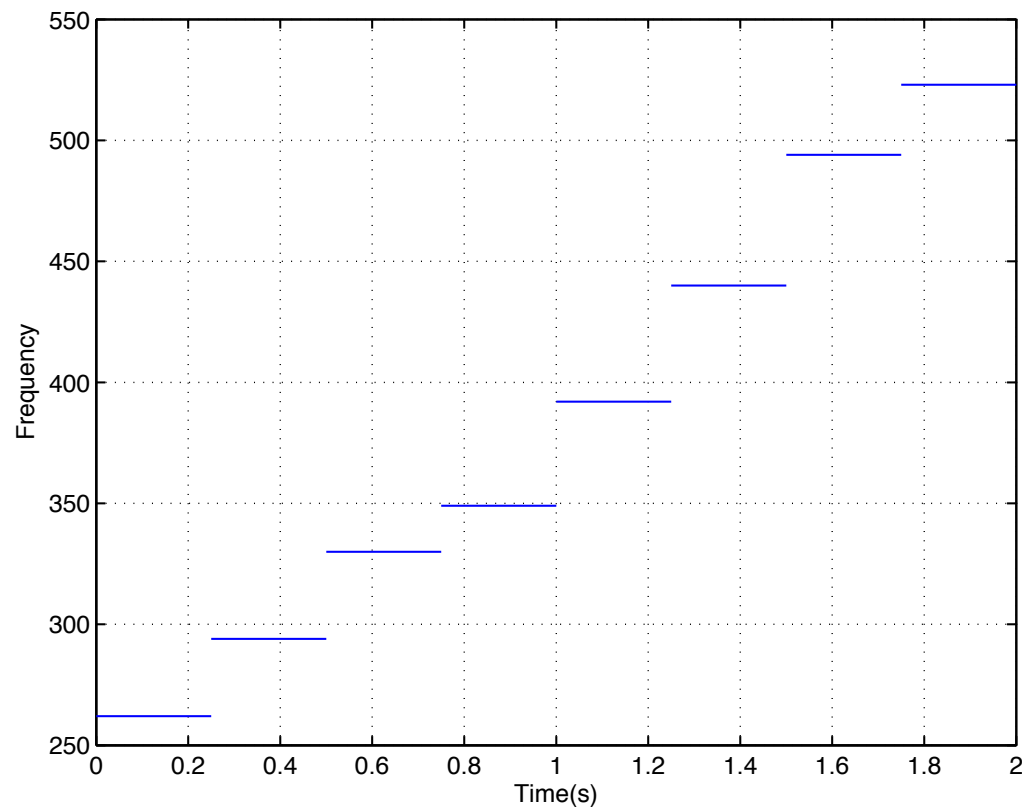
# Example: Musical Scale

Note	C	D	E	F	G	A	B	C
Frequency (Hz)	262	294	330	349	392	440	494	523

**Table:** Musical Notes and their Frequencies

## Example: Musical Scale

- ▶ If we play each of the notes for 250 ms, then the resulting signal can be summarized in the time-frequency spectrum below.





## MATLAB Spectrogram Function

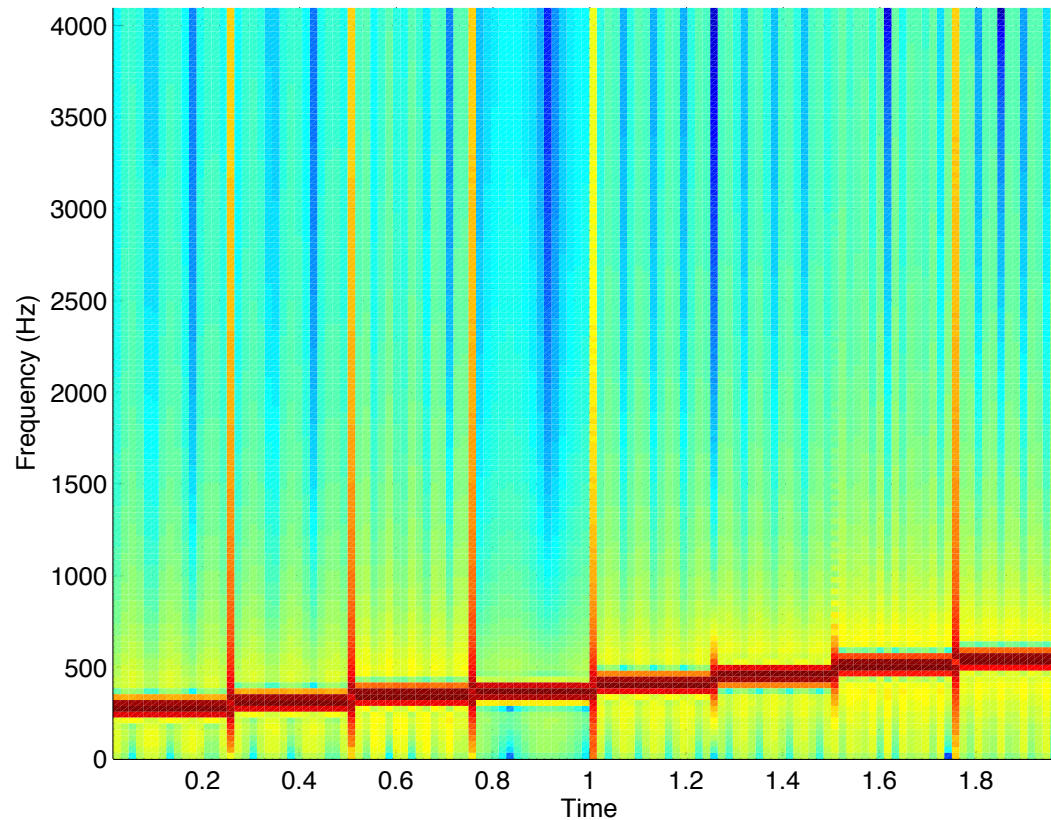
- ▶ MATLAB has a function `spectrogram` that can be used to compute the time-frequency spectrum for a given signal.
  - ▶ The resulting plots are similar to the one for the musical scale on the previous slide.
- ▶ Typically, you invoke this function as
 

```
spectrogram( xx, 256, 128, 256,
fs, 'yaxis' ),
```

 where `xx` is the signal to be analyzed and `fs` is the sampling frequency.
- ▶ The spectrogram for the musical scale is shown on the next slide.

# Spectrogram: Musical Scale

- ▶ The color indicates the magnitude of the spectrum at a given time and frequency.



## Chirp Signals

- ▶ **Objective:** construct a signal such that its frequency increases with time.
- ▶ **Starting Point:** A sinusoidal signal has the form:

$$x(t) = A \cos(2\pi f_0 t + \phi).$$

- ▶ We can consider the argument of the cos as a **time-varying phase** function

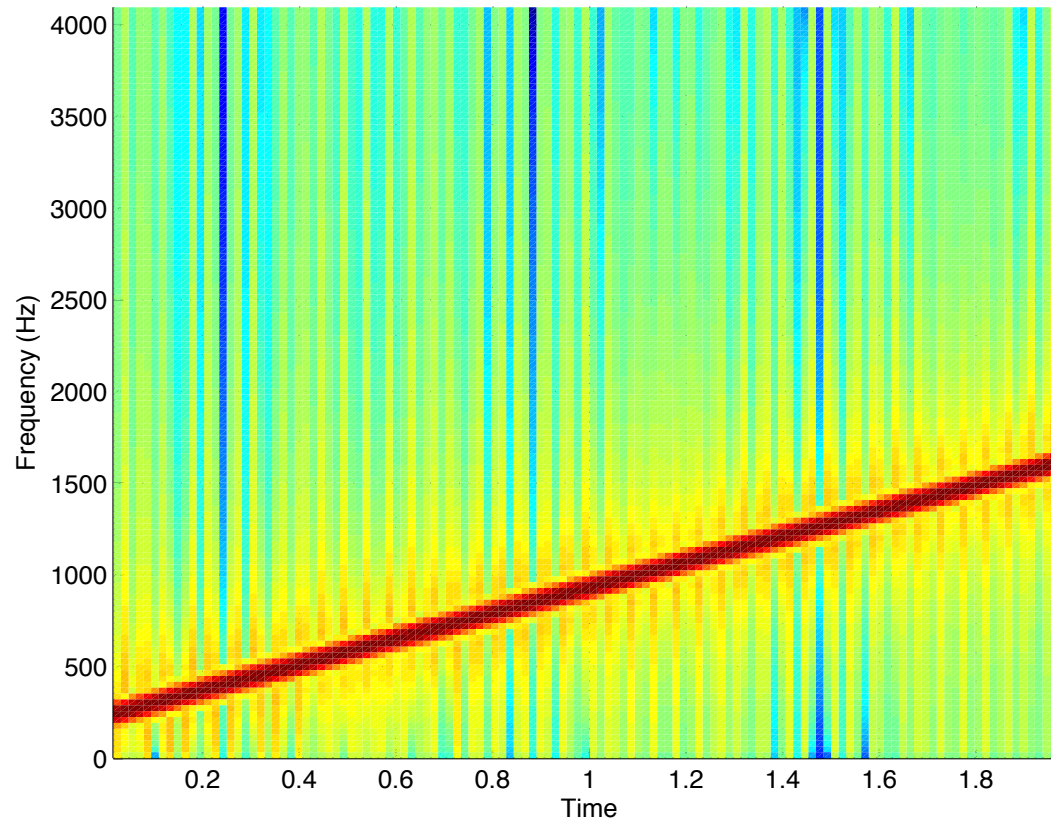
$$\Psi(t) = 2\pi f_0 t + \phi.$$

- ▶ **Question:** What happens when we allow more general functions for  $\Psi(t)$ ?
  - ▶ For example, let

$$\Psi(t) = 700\pi t^2 + 440\pi t + \phi.$$

# Spectrogram: $\cos(\Psi(t))$

- ▶ **Question:** How is the time-frequency spectrum related to  $\Psi(t)$ ?



## Instantaneous Frequency

- ▶ For a regular sinusoid,  $\Psi(t) = 2\pi f_0 t + \phi$  and the frequency equals  $f_0$ .
- ▶ This suggests as a possible relationship between  $\Psi(t)$  and  $f_0$

$$f_0 = \frac{1}{2\pi} \frac{d}{dt} \Psi(t).$$

- ▶ If the above derivative is not a constant, it is called the **instantaneous frequency** of the signal,  $f_i(t)$ .
- ▶ **Example:** For  $\Psi(t) = 700\pi t^2 + 440\pi t + \phi$  we find

$$f_i(t) = \frac{1}{2\pi} \frac{d}{dt} (700\pi t^2 + 440\pi t + \phi) = 700t + 220.$$

- ▶ This describes precisely the red line in the spectrogram on the previous slide.

## Constructing a Linear Chirp

- ▶ **Objective:** Construct a signal such that its frequency is initially  $f_1$  and increases linear to  $f_2$  after  $T$  seconds.
- ▶ **Solution:** The above suggests that

$$f_i(t) = \frac{f_2 - f_1}{T} t + f_1.$$

- ▶ Consequently, the phase function  $\Psi(t)$  must be

$$\Psi(t) = 2\pi \frac{f_2 - f_1}{2T} t^2 + 2\pi f_1 t + \phi$$

- ▶ Note that  $\phi$  has no influence on the spectrum; it is usually set to 0.

## Constructing a Linear Chirp

- ▶ **Example:** Construct a linear chirp such that the frequency decreases from 1000 Hz to 200 Hz in 2 seconds.
- ▶ The desired signal must be

$$x(t) = \cos(-2\pi 200t^2 + 2\pi 1000t).$$

## Exercise

- ▶ Construct a linear chirp such that the frequency increases from 50 Hz to 200 Hz in 3 seconds.
- ▶ Sketch the time-frequency spectrum of the following signal

$$x(t) = \cos(2\pi 500t + 100 \cos(2\pi 2t))$$