

HW#5 - Solution

Problem 3.21

a) The time constant RC of the lowpass filter must satisfy

$$\frac{1}{f_c} \ll RC \ll \frac{1}{B}$$

$f_c = 200\text{ KHz}$ is given. The signal is periodic with period 2 ms , thus the fundamental frequency $f_0 = \frac{1}{2\text{ ms}} = 0.5\text{ KHz}$. We choose to set the bandwidth B to the frequency of the 3rd harmonic, $B = 3f_0 = 1.5\text{ KHz}$. This yields:

$$\frac{1}{200}\text{ ms} \ll RC \ll \frac{2}{3}\text{ ms}$$

and a reasonable choice is $RC = 0.7\text{ ms}$.

With $R = 500\Omega$, $C = \frac{0.7\text{ ms}}{500\Omega} = \frac{1}{2}\text{ mF} = 500\mu\text{F}$

b)

Received passband signal $s_p(t) = (A + m(t)) \cdot \cos(2\pi 200\text{ KHz}t)$. The outputs of a quadrature demodulator with frequency 201 KHz are:

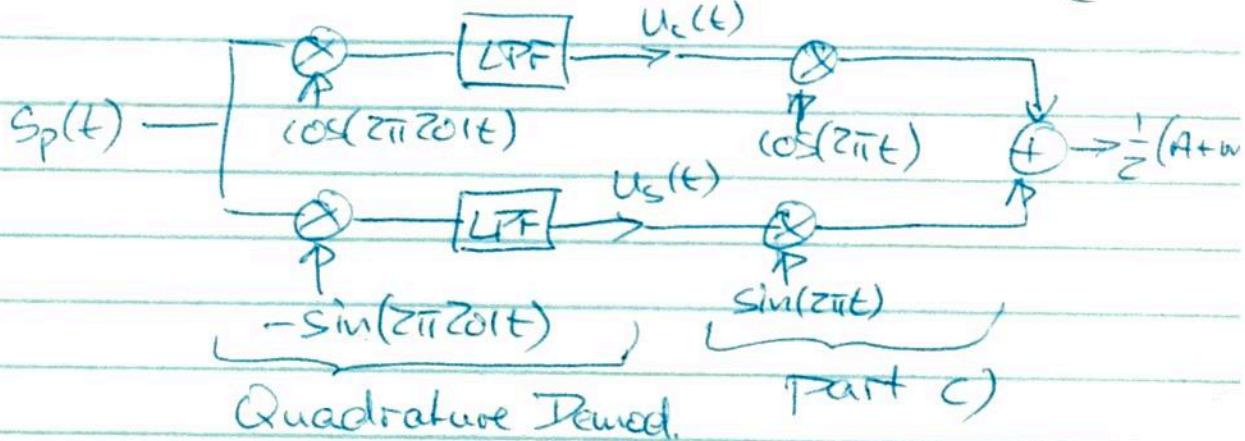
$$\begin{aligned} u_c(t) &= \text{LPF} \{ (A + m(t)) \cdot \cos(2\pi 200\text{ KHz}t) \cdot \cos(2\pi 201\text{ KHz}t) \} \\ &= \text{LPF} \left\{ \frac{1}{2} (A + m(t)) \cdot (\cos(2\pi t) + \cos(2\pi 401t)) \right\} \\ &= \text{LPF} \left\{ \frac{1}{2} (A + m(t)) \cdot \cos(2\pi t) \right\} \end{aligned}$$

Similarly:

$$u_s(t) = \frac{1}{2} (A + m(t)) \cdot \sin(2\pi t)$$

c) Objective is to recover $\frac{1}{2}(A+w(t))$. By inspection:

$$u_c(t) \cdot \cos(2\pi t) - u_s(t) \cdot \sin(2\pi t) = \frac{1}{2}(A+w(t))$$



2.) It is easy to verify that $x[n]$ is given by:

$$x[n] = (x[0]-z) \cdot (1-z\mu)^n + z$$

with $x[0]=0$:

$$x[n] = z - z \cdot (1-z\mu)^n$$

a) From the above n s.t. $|x[n]-z| < 10^{-5}$ is given by

$$n \geq \frac{\ln(10^{-5} \cdot \frac{1}{z})}{\ln(1/(1-z\mu))}$$

μ	0.01	0.05	0.1	0.25	0.5	0.75	0.9	0.9
$n \geq$	605	116	55	18	1	18	55	116

b) With $\mu=0.5$, it takes exactly one step to reach $x[n]=z$. The update rule becomes $x[n+1]=z$, independent of $x[n]$.

b) When $\mu=1$, the update rule becomes
 $x[n+1] = 4 - x[n]$

and $x[n]$ jumps back-and-forth between $x[0]$ and $4 - x[0]$ (.e.g. between 0 and 4 if $x[0]=0$). It never converges

c) When $\mu < 0$ or $\mu > 1$, then $x[n]$ diverge.
It grows exponentially to ∞ . When $\mu > 1$,
 $x[n]$ is alternating between positive and negative values (this is also apparent from $x[n] = (x[0]-z) \cdot (1-z\mu)^n + z$; the base $(1-z\mu)$ must have an absolute value less than 1 for convergence.)

3.

- a) to measure the iteration when $\text{phase}(r)$ is first within 10^{-2} of 0 degrees, I added the line

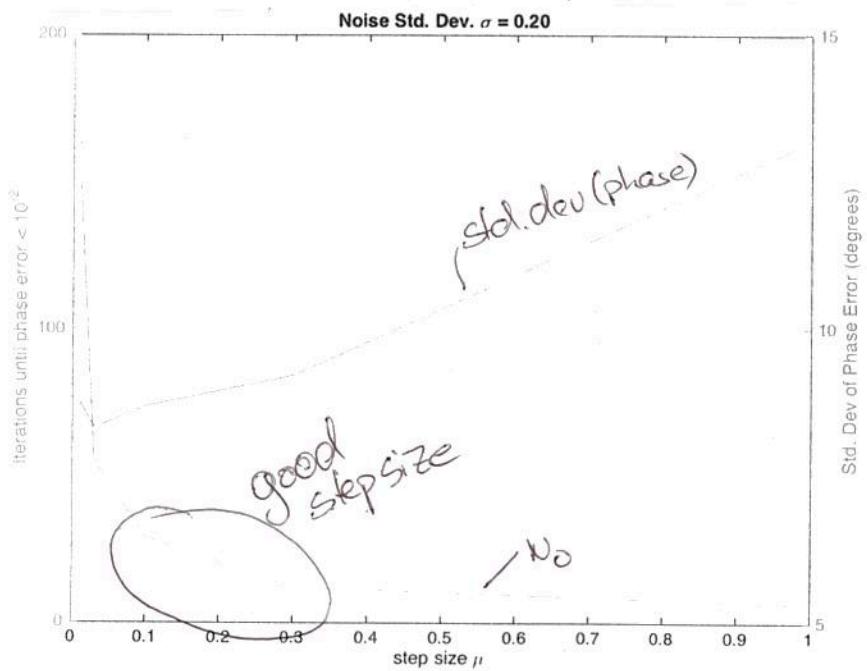
$$N0 = \text{find}(\text{abs}(\text{angle}(r)) < 0.01, 1, \text{'first'});$$

Similarly, to compute the standard deviation after initial convergence,

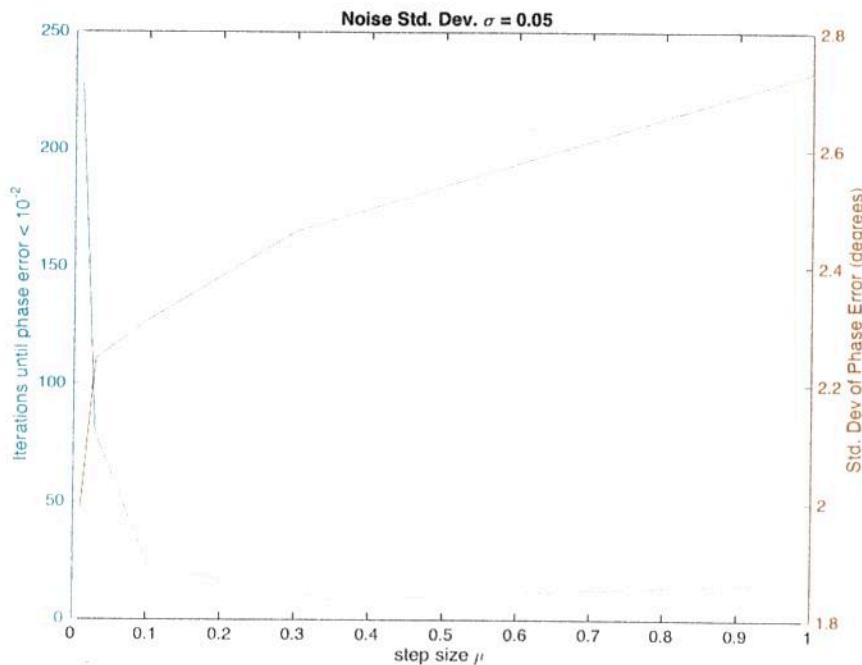
$$S_{\text{theta}} = \text{std}(\text{angle}(r(N0:N0+100)));$$

- b) The plot below shows the initial convergence time $N0$ and standard deviation as a function of step size μ .

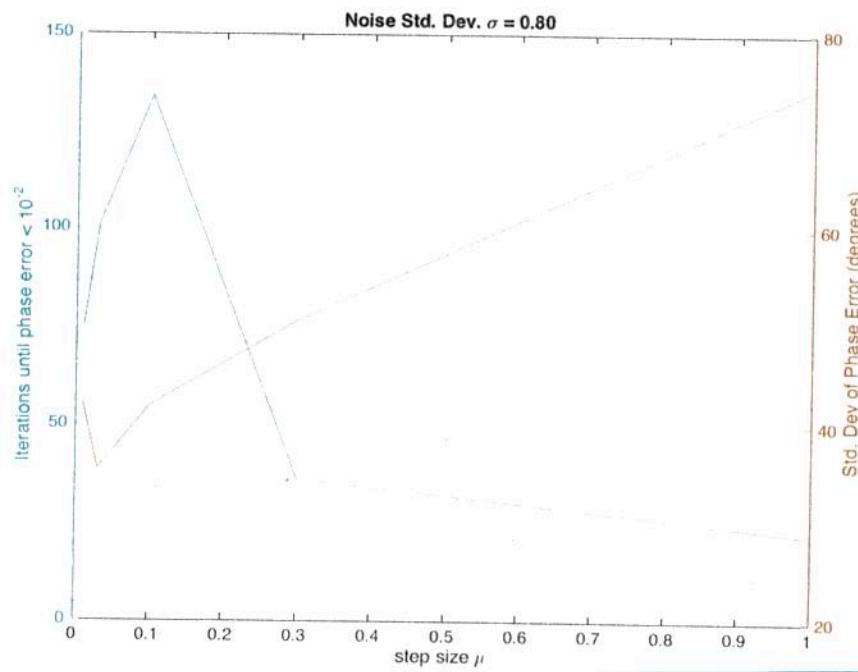
For small step sizes, convergence is slow.
For large step sizes, noise phase error is large.



Low noise: $G=0.05$ — significantly smaller phase error
 good step size $\mu=0.1$. Marginal improvement in
 converges for $\mu>0.1$ at the expense of greater noise.

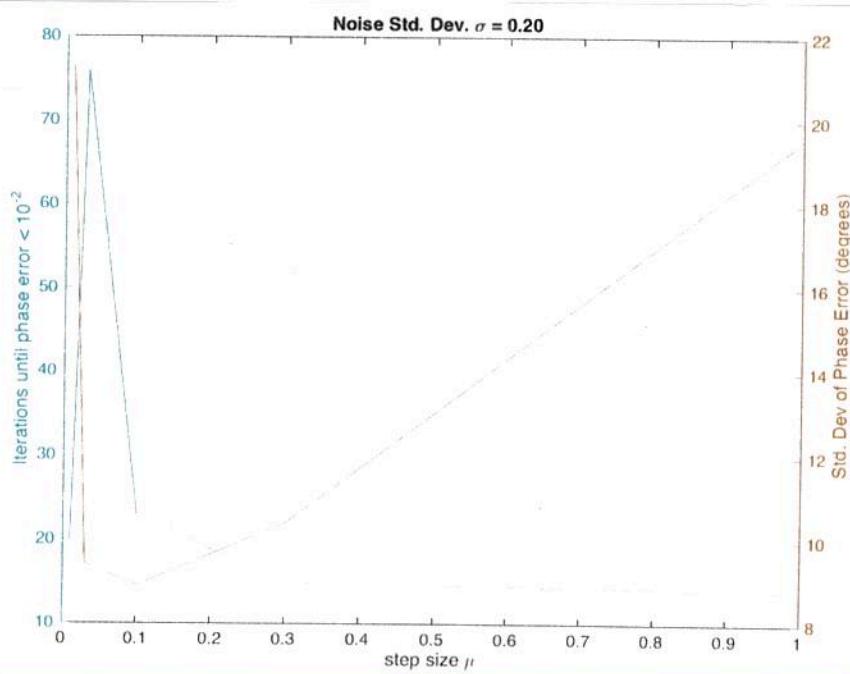


High noise: $G=0.8$; very large phase error ($> 20^\circ$)
 Need very small step size $\mu \leq 0.1$ to control
 phase error.

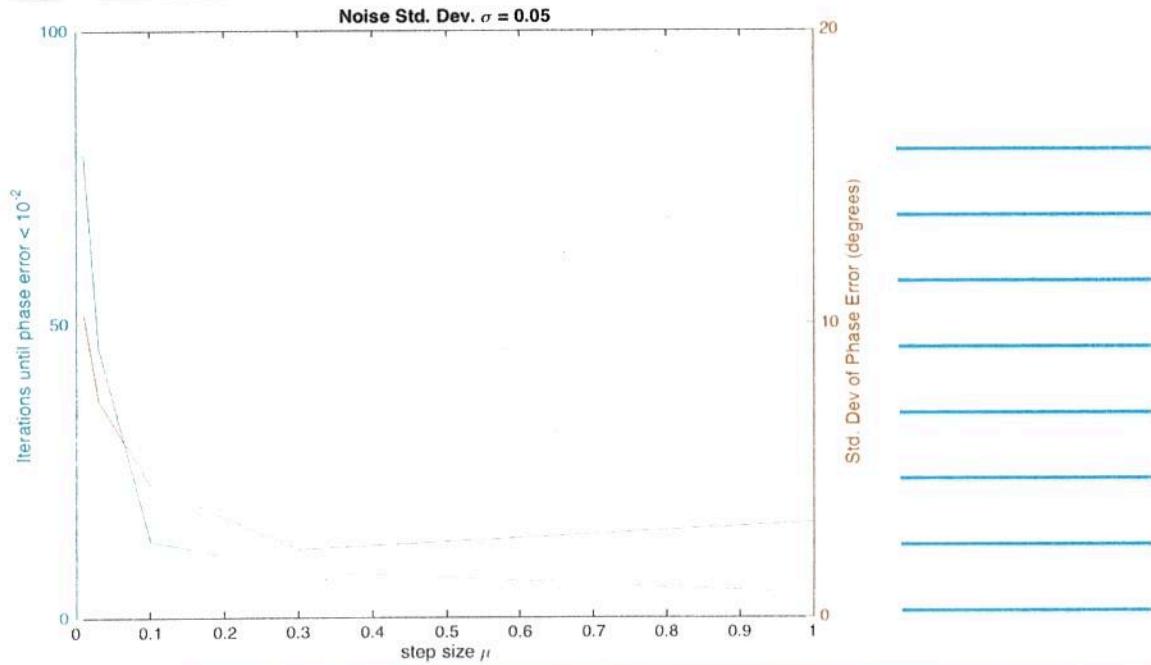


4. In general, tracking frequency error in addition to phase creates larger phase error

Moderate noise ($\zeta=0.2$): Again, fundamental trade-off between convergence and phase error (noise) is apparent. Best phase error at $\mu=0.1$ with acceptable speed of convergence



Low noise ($\zeta=0.05$): Best phase noise for $\mu=0.3$ with good speed of convergence



High noise ($\sigma=0.8$): very high phase error ($>40^\circ$). Must keep μ small ($\mu=0.1$) However, too small step size prevents proper tracking. For $\mu > 0.3$ no convergence.

