

1. P. 3.12

a) 8-PSK: $E_s = R^2 \Rightarrow E_b = \frac{R^2}{3}$

QAM1: d_1 = distance between nearest neighbors

$$E_s = \underbrace{\frac{4}{8} \cdot 2 \left(\frac{d_1}{2}\right)^2}_{4 \text{ inner pts}} + \underbrace{\frac{4}{8} \cdot \left(\left(\frac{d_1}{2}\right)^2 + \left(\frac{3d_1}{2}\right)^2\right)}_{4 \text{ outer pts}}$$

$$= \frac{3}{2} d_1^2 \Rightarrow E_b = \frac{d_1^2}{2}$$

QAM2: d_2 = spacing between nearest neighbors

$$E_s = \frac{2}{8} \cdot \left(\frac{d_2}{2}\right)^2 + \frac{4}{8} \cdot \left(\left(\frac{d_2}{2}\right)^2 + d_2^2\right) + \frac{2}{8} \cdot \left(\frac{3d_2}{2}\right)^2$$

$$= \frac{5}{4} d_2^2 \Rightarrow E_b = \frac{5}{12} d_2^2$$

Want all three constellations to have same E_b :

8PSK v. QAM1: $\frac{R^2}{3} \stackrel{!}{=} \frac{d_1^2}{2} \Rightarrow R^2 = \frac{3}{2} d_1^2 \Rightarrow R = \sqrt{\frac{3}{2}} d_1$

QAM2 v. QAM1: $\frac{5}{12} d_2^2 \stackrel{!}{=} \frac{d_1^2}{2} \Rightarrow d_2^2 = \frac{6}{5} d_1^2 \Rightarrow d_2 = \sqrt{\frac{6}{5}} d_1$

b) Compute efficiency $\eta = \frac{d_{\min}^2}{E_b}$ for each constellation

8PSK: $d_{\min} = R \cdot \sqrt{2 - \sqrt{2}} \Rightarrow d_{\min}^2 = R^2 \cdot (2 - \sqrt{2})$

$E_b = \frac{R^2}{3} \Rightarrow \eta = \frac{2 - \sqrt{2}}{\sqrt{3}} = 6 - 3\sqrt{2} \approx 1.76$

$$\text{QAM 1: } d_{\min} = d_1 \Rightarrow d_{\min}^2 = d_1^2$$

$$E_b = \frac{d_1^2}{2} \Rightarrow \eta = \frac{1}{1/2} = 2$$

$$\text{QAM 2: } d_{\min} = d_2 \Rightarrow d_{\min}^2 = d_2^2$$

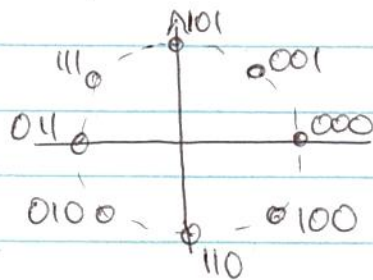
$$E_b = \frac{5}{12} d_2^2 \Rightarrow \eta = \frac{1}{5/12} = \frac{12}{5} = 2.4$$

Therefore, at high SNR expect:

$$P_e(\text{QAM 2}) < P_e(\text{QAM 1}) < P_e(8\text{PSK})$$

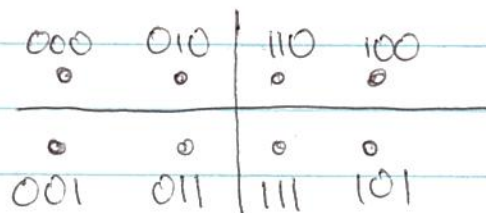
c) 8-PSK: Gray code exists! (2 nearest neighbors)

E.g.:

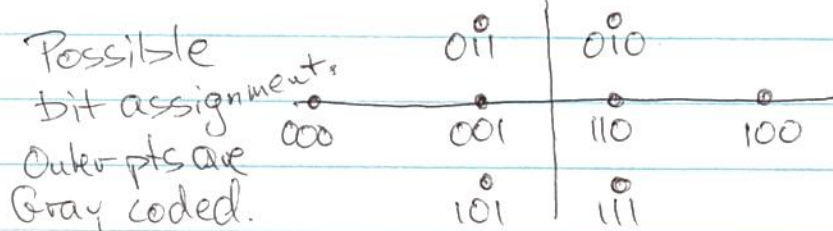


QAM 1: Gray code exists! (at most 3 nearest neighbors)

E.g.



QAM 2: No Gray code — some nodes have 4 neighbors
i.e. more than # of bits.



d) For the two Gray-coded constellations, we rely on

$$\Pr[\text{bit error}] \approx \frac{1}{3} \Pr[\text{symbol error}]$$

and

$$\Pr[\text{symbol error}] \approx \bar{N}_{\text{dmin}} \cdot Q\left(\sqrt{\eta \cdot \frac{E_b}{2N_0}}\right) \quad \text{nearest neighbor approximation}$$

$$\text{8-PSK: } \bar{N}_{\text{dmin}} = 2 \quad \Pr[\text{bit error}] \approx \frac{2}{3} \cdot Q\left(\sqrt{\frac{3(2-\sqrt{2})E_b}{2N_0}}\right)$$

$$\text{QAM1: } \bar{N}_{\text{dmin}} = \frac{5}{2}$$

$$\Pr[\text{bit error}] \approx \frac{5}{6} Q\left(\sqrt{\frac{E_b}{N_0}}\right)$$

For QAM2, the bit error probability depends on the specific coding. For the coding above, the number of bit differences with all nearest neighbors differs for each symbol b :

b	000	001	010	011	100	110	111	Avg.
# of neighbors	1	4	2	2	1	4	2	2
# of bit diffs	1	6	2	2	1	6	2	$\frac{11}{4}$

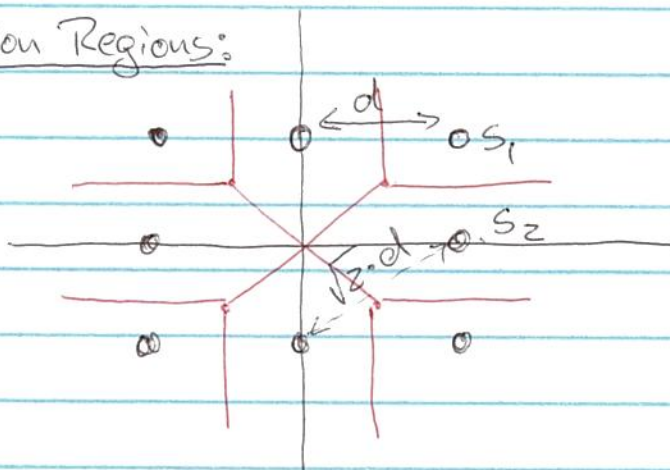
The average # of bit differences is $\frac{11}{4} = \bar{N}_{\text{bit}}$

The probability of a bit error is then approximately:

$$\begin{aligned} \Pr[\text{bit error}] &\approx \frac{\bar{N}_{\text{bit}}}{3} \cdot Q\left(\sqrt{\eta \cdot \frac{E_b}{2N_0}}\right) \\ &= \frac{11}{12} \cdot Q\left(\sqrt{\frac{6E_b}{5N_0}}\right) \end{aligned}$$

2) P. 13.3:

a) Decision Regions:



b) Union bound is computed for the two typical points labeled s_1 and s_2 above

We begin by computing $\eta = \frac{d_{\min}^2}{E_b}$

$$d_{\min}^2 = d^2 \quad (\text{see above for } d)$$

$$E_s = \frac{4}{8} d^2 + \frac{4}{8} \cdot 2d^2 = \frac{3}{2} d^2 \Rightarrow E_b = \frac{d^2}{2}$$

$$\Rightarrow \eta = \frac{1}{1/2} = 2$$

Point s_1 shares decision boundaries with 2 nearest neighbors at distance d :

$$\begin{aligned} P_{e|s_1} &\leq 2 \cdot Q\left(\frac{d_{\min}}{\sqrt{2N_0}}\right) = 2 \cdot Q\left(\sqrt{\frac{d_{\min}^2}{E_b}} \cdot \sqrt{\frac{E_b}{2N_0}}\right) \\ &= 2 \cdot Q\left(\sqrt{\eta \cdot \frac{E_b}{2N_0}}\right) = 2Q\left(\sqrt{\frac{E_b}{N_0}}\right) \end{aligned}$$

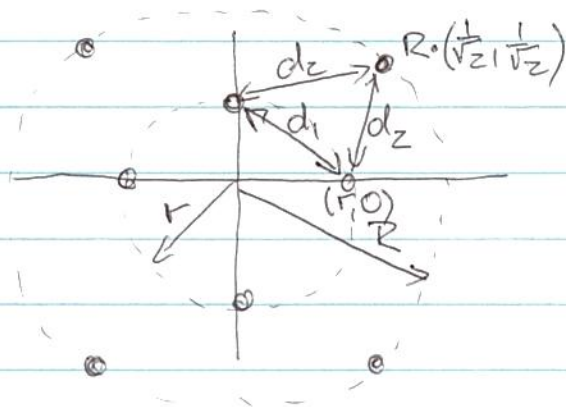
Point s_2 shares decision boundaries with:
2 points at distance d
2 points at distance $\sqrt{2}d$

$$\begin{aligned} \Rightarrow P_{e|s_2} &\leq 2 \cdot Q\left(\frac{d}{\sqrt{2N_0}}\right) + 2 \cdot Q\left(\frac{\sqrt{2}d}{\sqrt{2N_0}}\right) \\ &= 2 \cdot Q\left(\sqrt{\frac{E_b}{N_0}}\right) + 2 \cdot Q\left(\sqrt{2E_b/N_0}\right) \end{aligned}$$

$$P_e \leq \frac{4}{8} P_{e1s_1} + \frac{4}{8} P_{e1s_2}$$

$$\leq 2Q\left(\sqrt{\frac{E_b}{N_0}}\right) + Q\left(\sqrt{\frac{2E_b}{N_0}}\right)$$

c) It is fairly obvious that the best efficiency is achieved when $d_1 = d_2$ in the following diagram:



$$d_1^2 = 2r^2 \quad (1)$$

$$d_2^2 = \frac{R^2}{2} + \left(\frac{R}{\sqrt{2}} - r\right)^2$$

$$= R^2 + r^2 - \sqrt{2}R \cdot r \quad (2)$$

$$\text{For } d_1^2 = d_2^2: \frac{R}{r} = \frac{\sqrt{2} + \sqrt{6}}{2} \approx 1.93$$

$$\text{Symbol energy: } E_s = \frac{1}{2}r^2 + \frac{1}{2}R^2$$

$$= \frac{1}{2}r^2 + \frac{1}{2}\left(\frac{\sqrt{2} + \sqrt{6}}{2}r\right)^2$$

$$= r^2 \cdot \frac{3 + \sqrt{3}}{2}$$

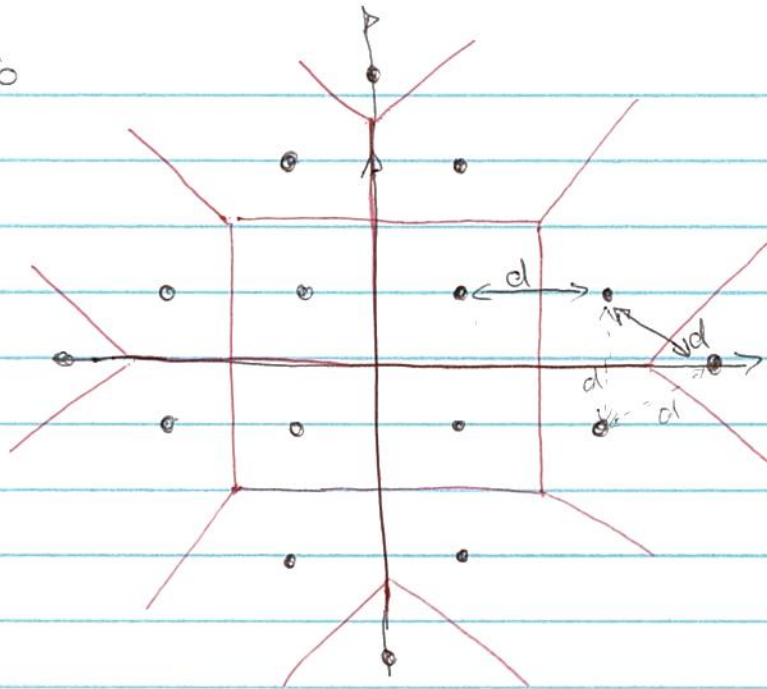
$$\Rightarrow E_b = r^2 \cdot \frac{3 + \sqrt{3}}{6}$$

$$\Rightarrow \eta = \frac{d_{\min}^2}{E_b} = \frac{2r^2}{r^2 \frac{3 + \sqrt{3}}{6}} = \frac{12}{3 + \sqrt{3}} \approx \underline{\underline{2.54}}$$

Better than $\eta = 2$ in part b.

3. P. 3.16

a)



b) $d_{\min} = d$ for both regular 16-QAM and the above constellation.

$$\text{For 16-QAM: } E_s = \frac{4}{16} 2 \left(\frac{d}{2} \right)^2 + \frac{8}{16} \left(\left(\frac{d}{2} \right)^2 + \left(\frac{3d}{2} \right)^2 \right) + \frac{4}{16} 2 \left(\frac{3d}{2} \right)^2$$

$$= \frac{5}{2} d^2 \Rightarrow E_b = \frac{5}{6} d^2 \Rightarrow \eta = \frac{6}{5} = 1.2$$

$$\text{For above: } E_s = \frac{4}{16} 2 \left(\frac{d}{2} \right)^2 + \frac{8}{16} \left(\left(\frac{d}{2} \right)^2 + \left(\frac{3d}{2} \right)^2 \right) + \frac{4}{16} \left(\frac{3d}{2} + \frac{\sqrt{3}d}{2} \right)^2$$

$$= \frac{17 + 3\sqrt{3}}{8} d^2$$

moved points
are at distance:

$$\frac{3}{2}d + \frac{\sqrt{3}}{2}d$$

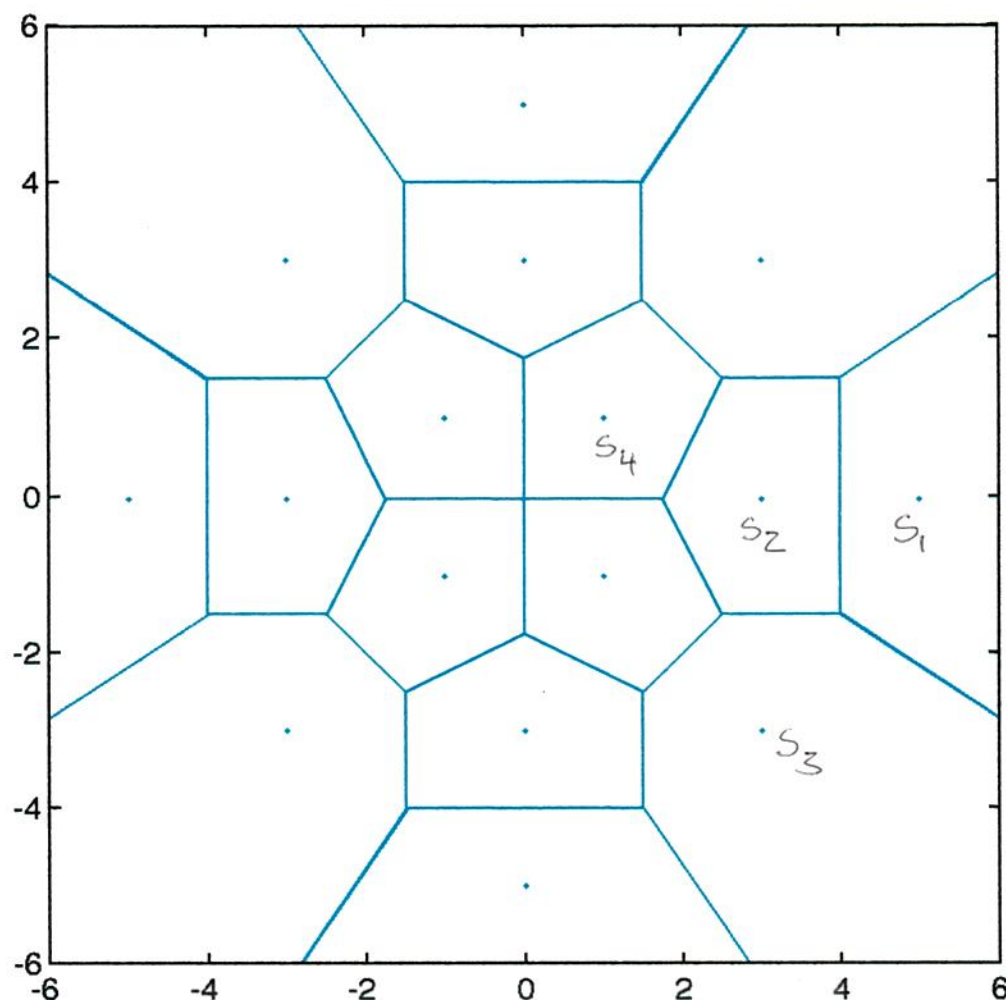
$$\approx 2.77 d^2 \Rightarrow E_b = \frac{17 + 3\sqrt{3}}{24} d^2$$

$$\Rightarrow \eta = \frac{24}{17 + 3\sqrt{3}} \approx 1.08$$

This constellation is less efficient than regular 16-QAM

4) P.3.17

a)



b) There are 4 typical signals, each occurs 4 times.

$$\Rightarrow P_e = \frac{1}{4}(P_{e,s_1} + P_{e,s_2} + P_{e,s_3} + P_{e,s_4})$$

$$E_s = \frac{1}{4}(2 + 9 + 18 + 25) = \frac{27}{2} \Rightarrow E_b = \frac{27}{8}$$

$$d_{\min} = 2 \Rightarrow \eta = \frac{d_{\min}^2}{E_b} = \frac{4}{27/8} = \frac{32}{27}$$

For each of the typical signals, we enumerate the distance to neighbors that share a decision boundary:

S_1 has neighbors at distances: $2, \sqrt{13}, \sqrt{13}$

S_2 has neighbors at: $2, 3, 3, \sqrt{5}, \sqrt{5}$

S_3 has neighbors at: $\sqrt{8}, 3, 3, \sqrt{13}, \sqrt{13}$

S_4 has neighbors at: $2, 2, \sqrt{5}, \sqrt{5}, \sqrt{8}$

Each neighbor at distance d contributes a term of the form:

$$Q\left(\frac{d}{\sqrt{2N_0}}\right) = Q\left(\frac{d}{d_{\min}} \cdot \sqrt{\frac{d_{\min}^2}{E_b}} \cdot \sqrt{\frac{E_b}{2N_0}}\right) \\ = Q\left(\frac{d}{d_{\min}} \cdot \sqrt{\eta \cdot \frac{E_b}{2N_0}}\right)$$

Thus:

$$P_{e|S_1} \leq Q\left(\sqrt{\frac{16E_b}{27N_0}}\right) + 2Q\left(\sqrt{\frac{13}{4}} \sqrt{\frac{16E_b}{27N_0}}\right)$$

$$P_{e|S_2} \leq Q\left(\sqrt{\frac{16E_b}{27N_0}}\right) + 2Q\left(\frac{3}{2} \sqrt{\frac{16E_b}{27N_0}}\right) + 2Q\left(\sqrt{\frac{5}{4}} \sqrt{\frac{16E_b}{27N_0}}\right)$$

$$P_{e|S_3} \leq Q\left(\sqrt{2} \sqrt{\frac{16E_b}{27N_0}}\right) + 2Q\left(\frac{3}{2} \sqrt{\frac{16E_b}{27N_0}}\right) + 2Q\left(\sqrt{\frac{13}{4}} \sqrt{\frac{16E_b}{27N_0}}\right)$$

$$P_{e|S_4} \leq 2Q\left(\sqrt{\frac{16E_b}{27N_0}}\right) + 2Q\left(\sqrt{\frac{5}{4}} \sqrt{\frac{16E_b}{27N_0}}\right) + Q\left(\sqrt{2} \sqrt{\frac{16E_b}{27N_0}}\right)$$

After averaging and "cleaning up":

$$P_e \leq Q\left(\sqrt{\frac{16E_b}{27N_0}}\right) + \frac{1}{2}Q\left(\sqrt{\frac{32E_b}{27N_0}}\right) + Q\left(\sqrt{\frac{20E_b}{27N_0}}\right) + Q\left(\sqrt{\frac{4E_b}{3N_0}}\right) + Q\left(\sqrt{\frac{52E_b}{27N_0}}\right)$$

c) Nearest neighbor approximation:

$$P_e \approx Q\left(\sqrt{\frac{16E_b}{27N_0}}\right)$$